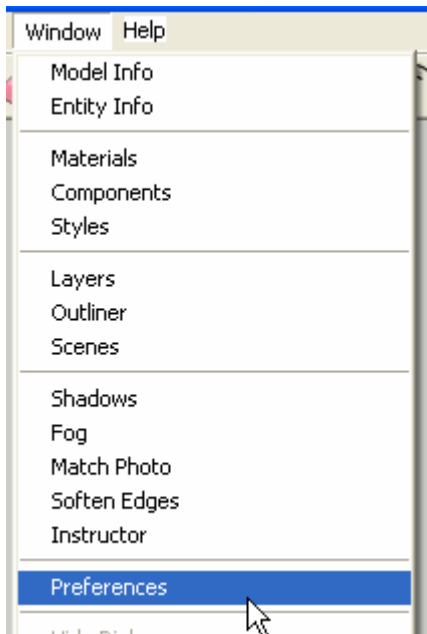
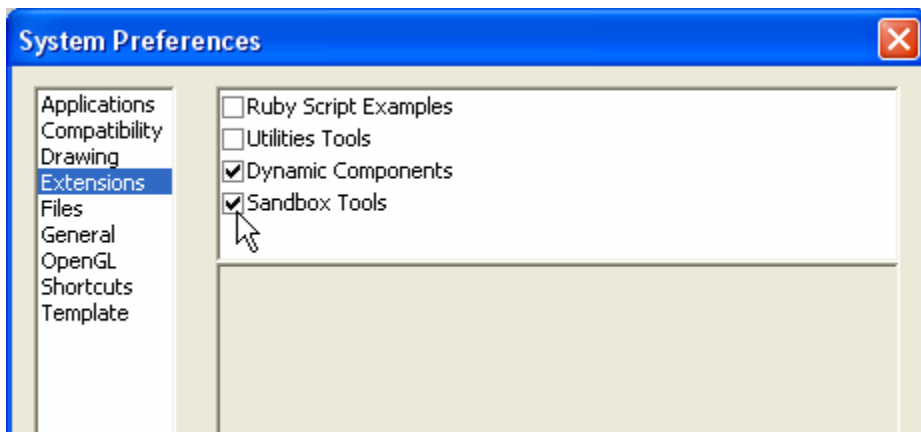


Creating a Sandbox plane from scratch

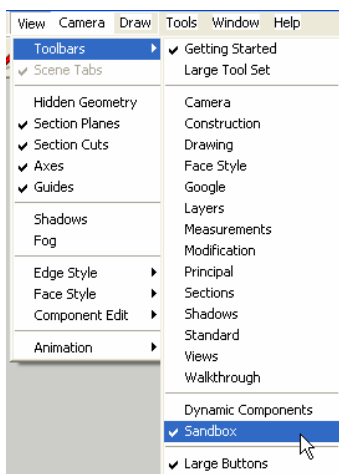
Open preferences



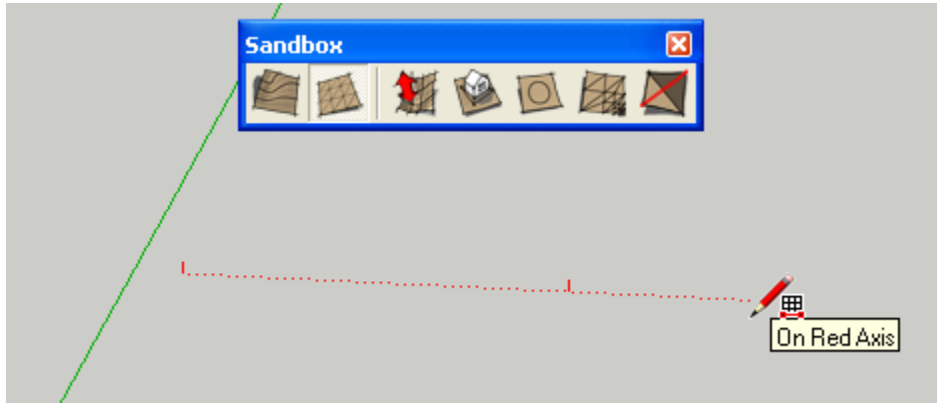
Activate sandbox



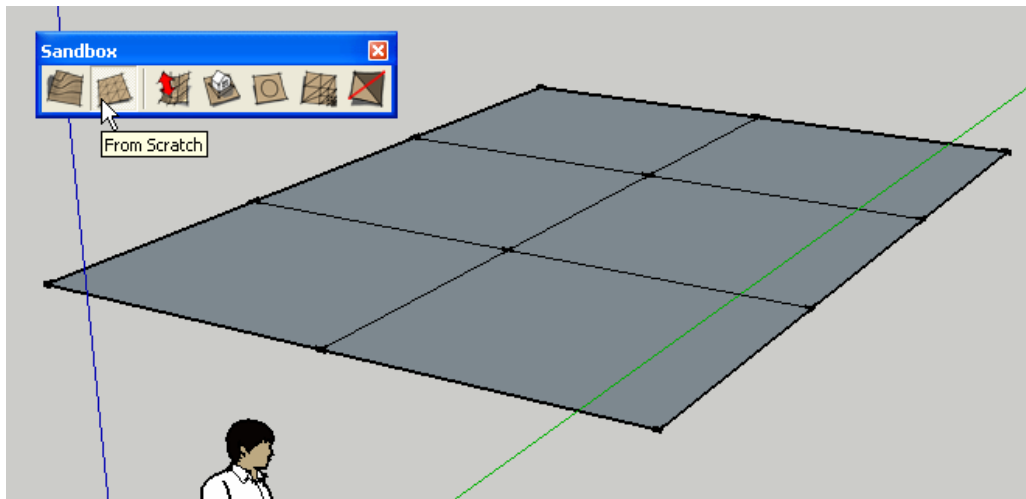
Make sure the tools are on



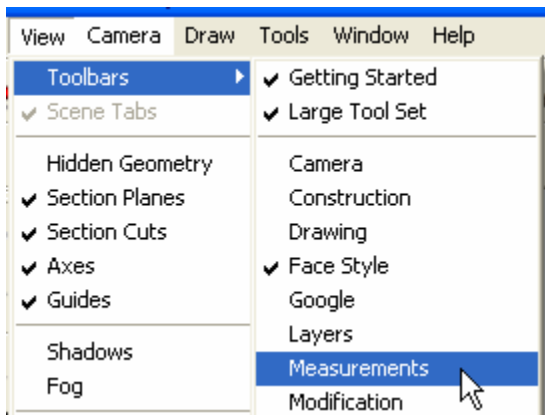
Draw a plane from scratch ... make sure you stay on an red or green axes!



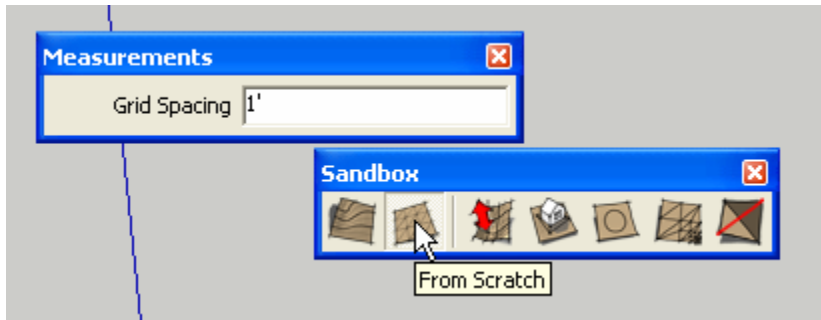
This the grid is too large ...



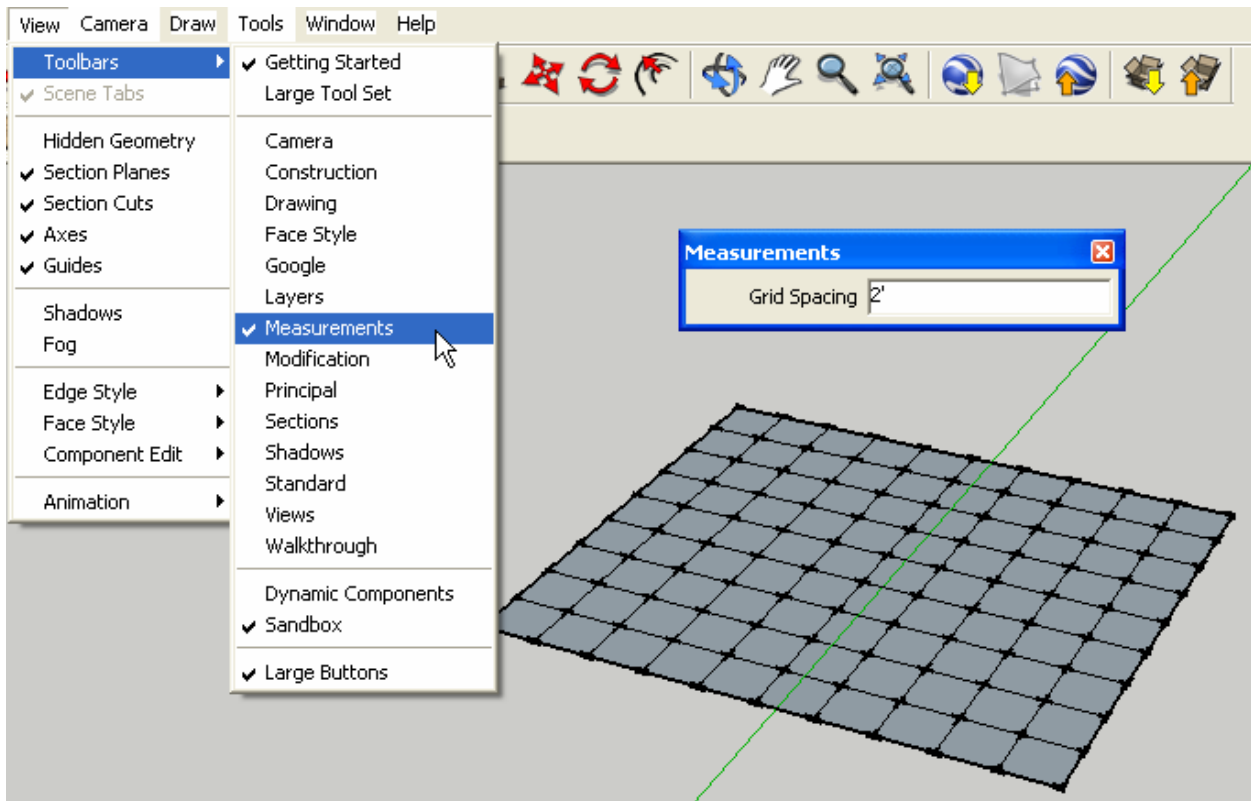
Open Measurements tool ...



and try tighter setting for grid spacing, if you need to do so ...

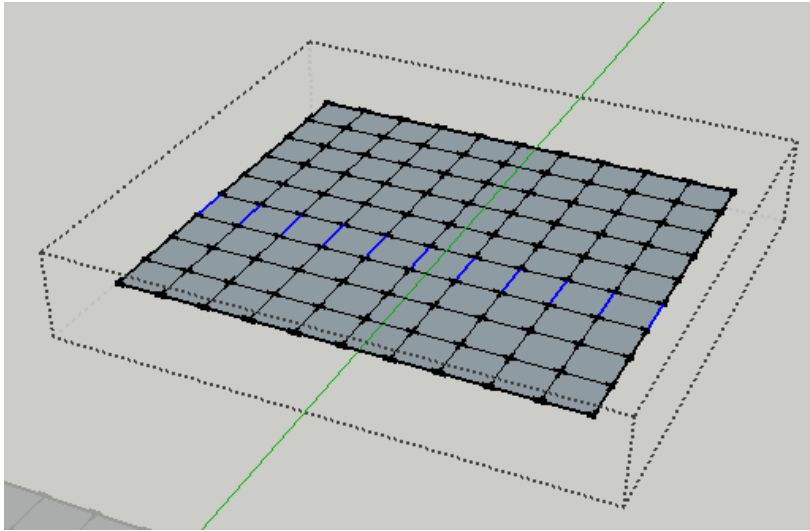


Note – you have to set the grid spacing BEFORE you draw the plane – so redraw the plane if necessary.

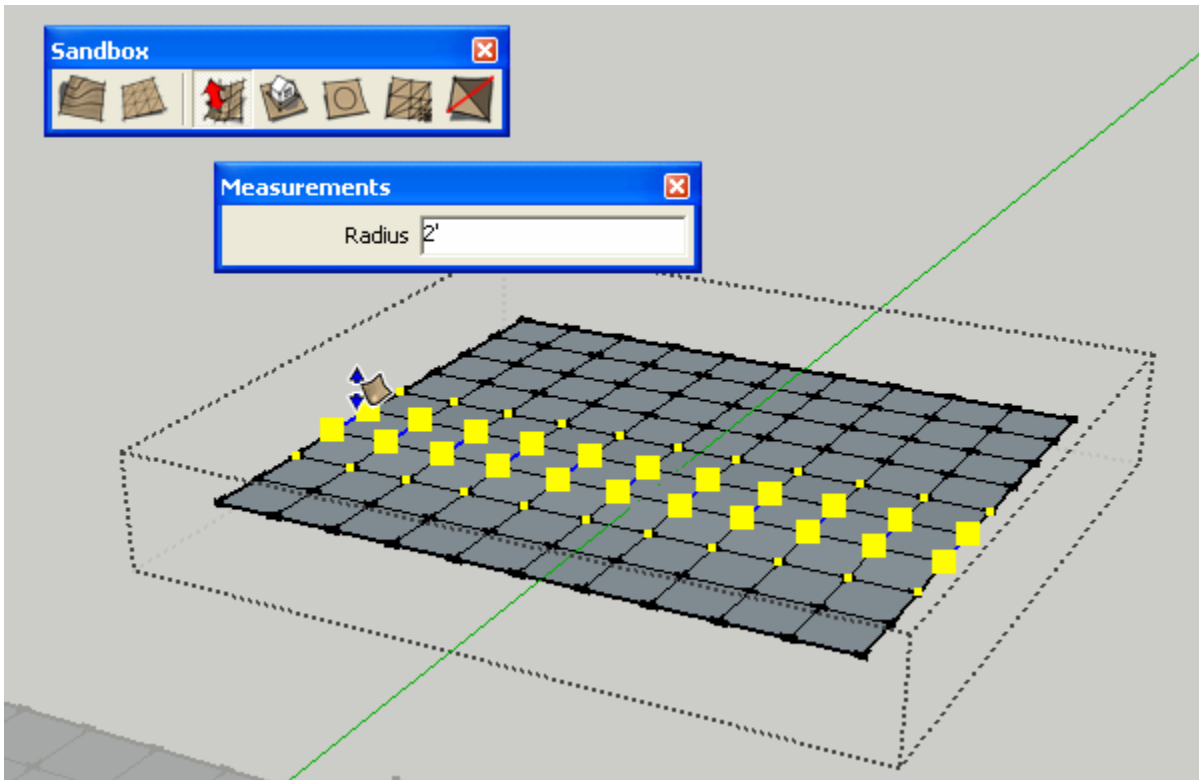


Double click to edit this component and, select a number of edges or faces with the select tool

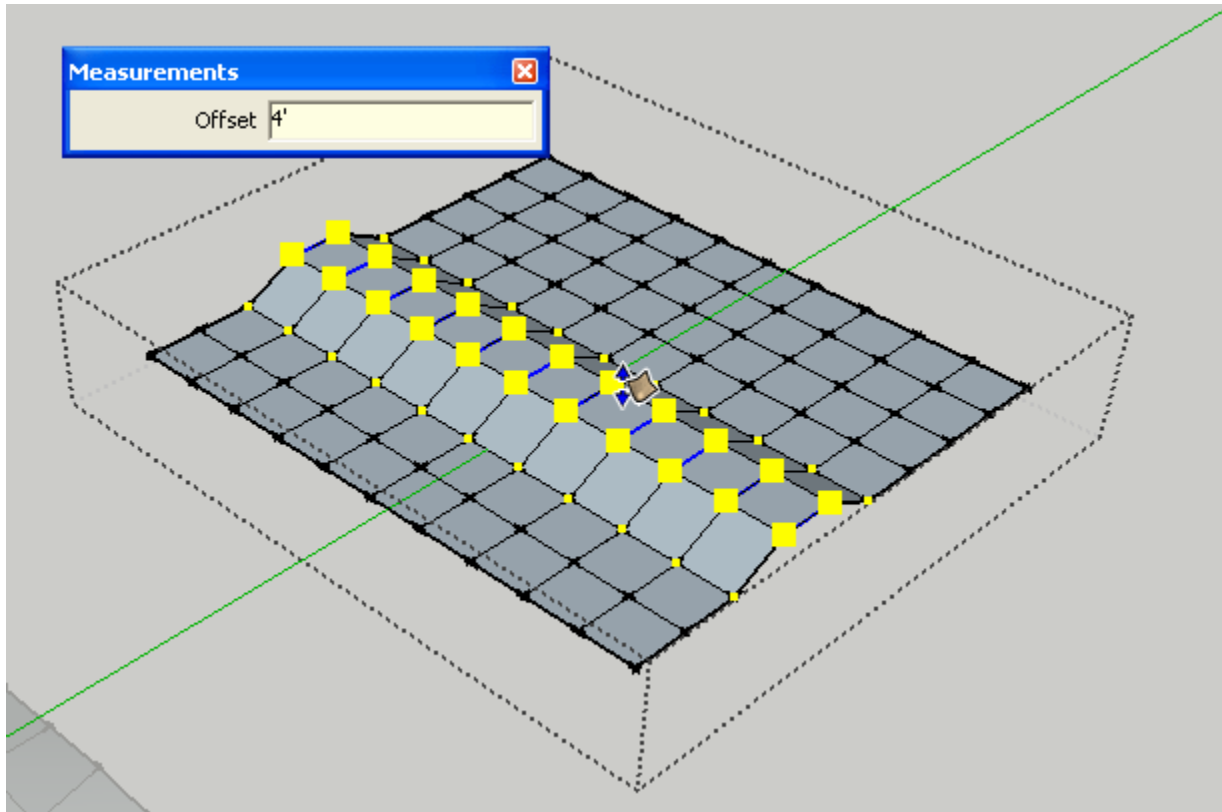




Activate the Smoove tool and, enter a radius for the width of the “brush” which controls the falloff number for faces that are affected:

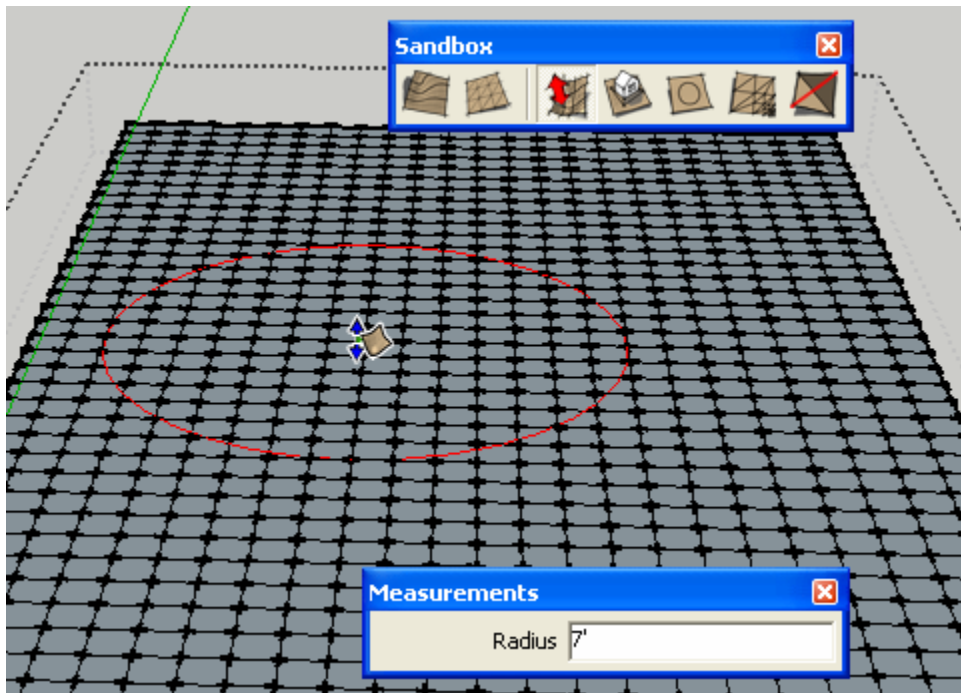


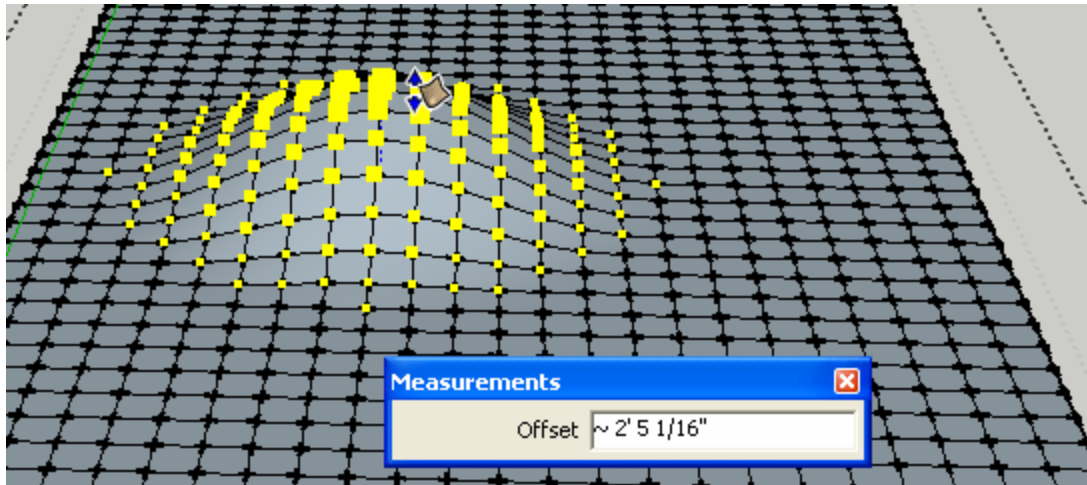
Pull up or down, and enter an offset number if desired:



You can also make a smooth rise or pool if nothing is selected – double click the component to edit it

Here you can see the size of the brush...





If you want a smoother appearance, select the faces, and use the soften edges tool

